6 CURATED SESSIONS

FOR RESERVED AUDIENCES

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FOR HIGHLY INTERACTIVE AUDIENCES

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45’ MIN CURATED SESSION FOR RESERVED AUDIENCES

Aim
- Transfer knowledge to a large group
- Learners to apply knowledge in their field afterwards

Needs
- Different learning methods
- Give a sense of empowerment to learners
- Methods that focus on “social” and “input” elements

### Aim

**Chat Function**
- **What it is:** Utilizing the chat function to enable interaction between the moderator and larger groups.
- **Ideal for:** People to feel like they are in the same room and can interact with each other publicly.

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**Delightful Welcome**
- **What it is:** Opening the virtual space to create an environment that fosters pleasant engagement throughout an online session.
- **Ideal for:** Depending on the purpose of the online session, the introduction should match the level of fun and friendliness.

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**Podcast Style**
- **What it is:** Similar to a podcast, in-depth interviews about a predefined topic are carried out with one or two experts.
- **Ideal for:** Transforming knowledge via dynamic conversations, with a focus on audio. Learners can participate away from their computer screen (low internet bandwidth friendly).

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**Competitive Poll**
- **What it is:** A game using the poll function to spark light, competitive fun among learners.
- **Ideal for:** Revisiting information in the format of an energizing, competitive assessment.

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**Story-Telling: Eyes Closed**
- **What it is:** Storytelling via audio only. It showcases examples or case studies on a human level, where it follows the story of a protagonist.
- **Ideal for:** Satisfying and reinforcing a complex idea through story-telling. This is similar to the cord a 13 Storytelling - Eyes Open, however, learners close their eyes.

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**Delightful Closing**
- **What it is:** A dynamic and interactive way to summarize an online session and emotionally engage with participants.
- **Ideal for:** Finding any online event on a delightful note.

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**Session Timeline**

- **Opening**
- **Main**
- **Closure**
60’ MIN CURATED SESSION FOR RESERVED AUDIENCES

Aim

- Transfer knowledge to a large group
- Learners to apply knowledge in their field afterward
- Cover a lot of topics in a short space of time

Needs

- Element of surprise
- Learners to assess their learning development
- Methods that focus on “social” and “input” elements

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**DEelightful Welcome**

**What It Is:**
Ways to set up the virtual space to create an environment that fosters pleasant engagement throughout an online session.

**Ideal For:**
Depending on the purpose of the online session, the introduction should match the level of fun or seriousness.

**Podcast Style**

**What It Is:**
Similar to a podcast, in-depth interviews about a predefined topic are carried out with one or two experts.

**Ideal For:**
Transfer learning via dynamic conversations with a focus on audio. Learners can participate away from their computer screen for better bandwidth-friendly.

**Competitive Poll**

**What It Is:**
A game using the poll function to spark light, competitive fun among learners.

**Ideal For:**
Revealing information in the format of an energizing, competitive assessment.

**Story-Telling: Eyes Closed**

**What It Is:**
Storytelling via audio only. It showcases examples or case studies on a human level, where it follows the story of a protagonist.

**Ideal For:**
Solidifying and reinforcing a complex idea through storytelling. This is similar to the card #13 Storytelling - Eyes Open, however, learners close their eyes.

**Example Walk-Through**

**What It Is:**
Walking through a process or strategy with a learner, basing it on their unique context.

**Ideal For:**
Changing how case studies are presented as learners comprehend knowledge from a new perspective.

**Delightful Closing**

**What It Is:**
A dynamic and interactive way to summarize an online session and emotionally engage with participants.

**Ideal For:**
Ending any online event on a delightful note.
90’ MIN CURATED SESSION FOR RESERVED AUDIENCES

**Aim**
- Transfer knowledge to a large group
- Increase interactivity among learners

**Needs**
- Engagement and interaction between learner and organizers
- High energy
- Methods that focus on “social” and “input” elements

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**CH**
**AT**
**FUNCTION**

**WHAT IT IS:**
Utilizing the chat function to enable interaction between the moderator and larger groups

**IDEAL FOR:**
People to feel like they are in the same room and can interact with each other publicly

**Preparation**

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**DE**
**LIGHTFUL**
**WELCOME**

**WHAT IT IS:**
Ways to set up the virtual space to create an environment that fosters pleasant engagement throughout an online session

**IDEAL FOR:**
Depending on the purpose of the online session, the introduction should match the level of fun/enjoyability

**Opening**

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**W**
**ARM-**
**UPS**
*(FOR CONTENT-DRIVEN AUDIENCES)*

**WHAT IT IS:**
Warm-ups for learners to reflect on their objectives, worries, and concerns in the context of what will be taught

**IDEAL FOR:**
Setting the right tone for an online session

**Main**

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**S**
**PLIT**
**PRE**
**SENTA**
**TIONS**

**WHAT IT IS:**
Moderate presentations happening simultaneously with breakout rooms

**IDEAL FOR:**
Increasing the autonomy of learners as they are given an element of choice on what presentations to attend. This method is great if you have a limited time presenting many grand speakers or case studies

**Split**

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**ST**
**ORY-**
**TELLING: EYES CLOSED**

**WHAT IT IS:**
Storytelling via audio only. It showcases examples or case studies on a human level, where it focuses the story of a person. #13 Storytelling: Eyes Open, however, learners close their eyes

**IDEAL FOR:**
Solidifying and reinforcing a complex idea through storytelling. This is similar to the card game

**Storytelling**

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**PE**
**ER**
**REFLECTION**

**WHAT IT IS:**
Reflecting what was learned during the online session together with a partner

**IDEAL FOR:**
Learners contextualize their knowledge by sharing their learning comprehension. Reflection helps to raise awareness of learning gaps and uncertainty

**Peer**

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**session timeline**
45’ MIN CURATED SESSION FOR HIGHLY INTERACTIVE AUDIENCES

Aim
- Creating a sense of community with a smaller group of learners
- Learn about the scope and range of a topic

Needs
- Engagement and interaction between learner and organizers
- High energy
- Methods that focus on “social” and “input” elements

**DELIGHTFUL WELCOME**

*WHAT IT IS*
Ways to set up the virtual space to create an environment that fosters pleasant engagement throughout the session

*IDEAL FOR*
Depending on the purpose of the session, the introduction should match the level of fun

*WHAT IT IS*
Any size 5 min

**WARM-UPS (FOR PARTICIPATION-DRIVEN AUDIENCES)**

*WHAT IT IS*
Warm-up for a group in an engaging and lighthearted way to help members get to know each other

*IDEAL FOR*
Any size 10 min

**STORY-TELLING: EYES CLOSED**

*WHAT IT IS*
Storytelling up close, using characters in a group to share stories or case studies on a human level where it follows the story of a protagonist

*IDEAL FOR*
Any size 5-10 min

**TEAM DEBATE**

*WHAT IT IS*
A debate where learners are divided into two groups and aim to find a common ground

*IDEAL FOR*
Any size 15-20 min

**OPEN MIC**

*WHAT IT IS*
A networking element that opens the room to learners allowing them to promote or ask for help from the community

*IDEAL FOR*
Any size 5-10 min

**DELIGHTFUL CLOSING**

*WHAT IT IS*
A dynamic and interactive way to summarize the online session and emotionally engage with participants

*IDEAL FOR*
Any size 5-10 min

**session timeline**

Opening  Main  Closure
60’ MIN CURATED SESSION FOR HIGHLY INTERACTIVE AUDIENCES

**Aim**
- Learners to apply knowledge in their field afterwards
- Communicate different perspectives of a topic

**Needs**
- Ways to break up a long session
- Learners to share different ideas
- Methods that focus on “reflection” elements

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**SESSION TIMELINE**

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<th>Opening</th>
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<th>Follow-up</th>
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**DELIGHTFUL WELCOME**

**WHAT IT IS:**
Ways to set the virtual space to create an environment that fosters pleasant engagement throughout an online session.

**IDEAL FOR:**
Depending on the purpose of the online session, the introduction should match the level of fun and engagement.

**WARM-UPS**

**(FOR PARTICIPATION-DRIVEN AUDIENCES)**

**WHAT IT IS:**
Warming up a group in an engaging and lighthearted way to help members get to know each other.

**IDEAL FOR:**
Setting the right tone of an online session by giving people the opportunity to express themselves and learn more about their peers.

**DIGITAL JOURNEY MAP**

**WHAT IT IS:**
The journey map helps participants connect the dots between the content of an online series and other existing knowledge.

**IDEAL FOR:**
Blooding technical issues concerns that live events might have. Exceptional talks can be reused and presenters can replicate themselves independently of time zones.

**DIRECTOR’S CUT**

**WHAT IT IS:**
Pre-recorded presentations with the speaker answering questions from the learners in real-time using the chat function.

**IDEAL FOR:**
Reducing technical issues concerns that live events might have. Exceptional talks can be reused and presenters can replicate themselves independently of time zones.

**FISHBOWL DISCUSSION**

**WHAT IT IS:**
A discussion format where 3-5 learners are placed in “the fishbowl.” A topic is given by the facilitator for them to discuss. Those outside the fishbowl learn and observe whilst taking notes.

**IDEAL FOR:**
Fostering understanding and comprehension of a topic amongst peers.

**DELIGHTFUL CLOSING**

**WHAT IT IS:**
A dynamic and interactive way to summarize an online session and emotionally engage with participants.

**IDEAL FOR:**
Ending any online event on a delightful note.

**VIRTUAL COFFEE TABLES**

**WHAT IT IS:**
A casual segment where learners can mingle and network with each other.

**IDEAL FOR:**
Creating a safe space for active participation and informal knowledge exchange. The casual format reduces tension, raises concentration and can also be a networking opportunity.
90' MIN CURATED SESSION FOR HIGHLY INTERACTIVE AUDIENCES

Aim
- Transfer knowledge to a large group
- Learners to comprehend what they have learnt and transform new ideas

Needs
- Ways to break up a long session
- High level of creativity, flexibility
- Methods that focus on “social”, “input” and “assessment” elements